

REV 12072022_TIA Formazione_ROMA TRE



GUIDELINES HACKATHON DEVELOPMENT

THE HACKATHON will run on a specific platform that we are creating with the support of our consultants. The POLICIES, that will be chosen and communicated by all partners by 30th September 2022, will facilitate the creation of the teams (formed by youth), competing in THE CHALLENGES THAT WILL BE FACED DURING HACKATHON. Each partner must provide a list of 8 youth candidates (4 females and 4 males). The final lists shall be communicated by 15th October 2022, in order to be sure about the consistency of the selection (usually, in youth projects, there is also a certain drop out rate). This extension will make sure that we have enough time to invite new youth in substitution of the ones who withdrew. That being said, please be informed that the deadline for the list of policies remains set for the 30th September 2022. After the selection made by each organization there will be a *click day* to start registering online to the HACKATHON platform. Each individual selected will have to register her/himself directly, forming a team with other youth participants . There will be a limit of time to be registered. We do not need that each country be represented in each team. It is crucial to sensitize youth to be registered on time as only the first 100 applicant will participate officially; the others being reserves in case of replacement. The teams will be composed from a minimum of 2 members to a maximum of 10 members. Each youth will be free to register online choosing, without restrictions, any challenges, any team. The registration and team formation will start in November 2022. The Hackathon will start in January 2023 and will last approximately one month. The completion of the challenges will be defined by deadlines decided with the supports of *mentors* and *judges*. Each youth has to respect the deadlines, no fixed date to be registered. Judges will be external to the partners; each country should decide upon one judge that will be part of the jury that will decide the winner team. IMPORTANT: this activity is voluntary, no payments for Judges is envisaged, and any payment decided by individual partners would in any case not be considered eligible under the project budget. The name of the judge has to be communicated by each country by 31st October 2022. There will be also a team of *mentors*, one for each country, with the possibility of being a member of one partner organization. The mentor will be trained to support Tia Formazione team in the development of the Hackathon, supporting the youth that will be involved in each team. The mentors will be involved in a specific training. The core message that will be chosen with the support of PLATFORM INS, will be the core message of HACKATHON. It is important to underline that all private data will be adequately treated according to the GDPR and that Tia Formazione with the support of Roma Tre has developed protocols for the respect of privacy in line with the grant agreement. A certificate of participation will be released to each participant. The winning team will be the founder of the consultative body. We may even decide, upon decision by all partners in a specific meeting, if the winners will participate to the final event in Brussels.

REFERENCE TIA for HACKATHON : ENRICO MESSINESE, project manager

Emessinese.tiaformazione@gmail.com

PROJECT MANAGER consulting EUTH : Ines Caloisi

Inescaloi.tiaformazione@gmail.com